

Weather Script For SuperMon

The original weather script seems to be broken as of October 2025
Here is a work around using my new script (Oct 21 2025)

1. Backup or rename your original weather.sh in /usr/local/sbin
2. Copy the new weather.sh file into /usr/local/sbin
3. Copy the new config.ini file into /usr/local/sbin
4. Make weather executable `chmod +x weather.sh`

Editing The Config

Open the weather_config.ini file located in /usr/local/sbin

Enter your Postcode EG: DN5 8QW

Change temperature_unit to either C or F

Leave the [coordinates] untouched

Save and close the file

Edit Node Info File

Open node_info.ini located in /usr/local/sbin/supermon

Change

`WX_CODE="null"`

`WX_LOCATION="PUT_YOUR_TOWN_HERE:"`

Go Back To sbin Folder

`cd ..`

Run the Init Script

`./weather_init.sh`

Refresh Supermon

-GOHLJ-